PALM INTRANET

Inventor Name Search Result

Your Search was:

Last Name = SCOTT
First Name = ADRIAN

Application#	Patent#	Status	Date Filed	Title	Inventor Name 8
60395726	Not Issued	159	07/11/2002	AUTOMATION OF DATA WAREHOUSE RECONCILIATION BY MEANS OF DEPENDENCY ANALYTICS	SCOTT, ADRIAN GRAHAM
60212177	Not Issued	159	06/16/2000	FILE DISTRIBUTION AND STORAGE APPARATUS AND METHOD OVER A GLOBAL NETWORK	SCOTT, ADRIAN C.H.
10383534	Not Issued	161	03/10/2003	METHOD AND APPARATUS FOR HAIR CARE	SCOTT, ADRIAN O.
10325784	Not Issued	030	12/18/2002	ANALYZING THE DEPENDENCIES BETWEEN OBJECTS IN A SYSTEM	SCOTT, ADRIAN GRAHAM
10293627	Not Issued	030	11/12/2002	APPROACH FOR PERFORMING METADATA RECONCILIATION	SCOTT, ADRIAN GRAHAM
09883064	Not Issued	071	06/15/2001	TECHNIQUE FOR ACCESSING INFORMATION IN A PEER-TO-PEER NETWORK	SCOTT, ADRIAN C.H.
08631441	5852435	150	04/12/1996	DIGITAL MULTIMEDIA EDITING AND DATA MANAGEMENT SYSTEM	SCOTT, ADRIAN
07296818	Not Issued	161	01/13/1989	SAFETY HELMET	SCOTT, ADRIAN

Inventor Search Completed: No Records to Display.

Search Another: Inventor

Last Name	First Name	
scott	adrian	Search

To go back use Back button on your browser toolbar.

Back to PALM | ASSIGNMENT | OASIS | Home page

PALM INTRANET

Inventor Name Search Result

Your Search was:

Last Name = ARDRON
First Name = S

Application#	Patent#	Status	Date Filed	Title	Inventor Name 1
09883064	Not Issued	071	06/15/2001	TECHNIQUE FOR ACCESSING INFORMATION IN A PEER-TO-PEER NETWORK	ARDRON, S. MITRA

Inventor Search Completed: No Records to Display.

Search Another: Inventor

Last Name	First Name	
ardron	s	Search

To go back use Back button on your browser toolbar.

Back to PALM | ASSIGNMENT | OASIS | Home page

Google™

| peer-to-peer network fingerprinting algorithm | Search | Advanced Search Preferences |

Web   Results **1** - **10** of about **6,050** for **peer-to-peer network fingerprinting algorithm**. (**0.26** seconds)

Licensed Media Distribution
... Content is hosted on a distributed **Peer-To-Peer network**, which enables a ...
an audio **fingerprinting algorithm** taking advantage of this principle. ...
www.openp2p.com/pub/t/77 - 46k - Cached - Similar pages

Security
... that offers **Peer-To-Peer** technology-based **network** security services. ...
develop an audio **fingerprinting algorithm** taking advantage of this principle. ...
www.openp2p.com/pub/t/20 - 47k - Cached - Similar pages

[PDF] Trusted Computing, **Peer-To-Peer** Distribution, and the Economics of ...
File Format: PDF/Adobe Acrobat - View as HTML
... controlling a peer, an attacker may look into the **peer-to-peer network** through
... EigenTrust **algorithm** for reputation management in P2P networks. In ...
www.eecs.harvard.edu/~stuart/papers/eis03.pdf - Similar pages

CS 591 IG - Advanced Seminar in Distributed Computing
... Automated Worm **Fingerprinting**, Sumeet Singh, Cristian Estan, ... On the cost
of participating in a **peer-to-peer network** Nicolas Christin, ...
www-courses.cs.uiuc.edu/~cs591ig/ - 23k - Cached - Similar pages

Peer-to-Peer Architecture for Content-Based Music Retrieval on ...
... In this paper, we discuss a content-based music retrieval **algorithm** that ...
This set of algorithms forms a core component of our **peer-to-peer network**, ...
www2003.org/cdrom/papers/refereed/p281/p281-yang.html - 59k - Cached - Similar pages

[PDF] AUDIO **FINGERPRINTING IN PEER-TO-PEER** NETWORKS
File Format: PDF/Adobe Acrobat - View as HTML
... **Peer-to-Peer** (P2P) has become an established **network** for ... the **network**.
According to the described **fingerprinting** technique, a ...
ismir2004.ismir.net/proceedings/ p062-page-341-paper91.pdf - Similar pages

[PDF] A Robust Classifier for Passive TCP/IP **Fingerprinting**
File Format: PDF/Adobe Acrobat - View as HTML
... Several TCP/IP **fingerprinting** tools exist employing both active and ...
the Gnutella **peer-to-peer network**. The packet header for Gnutella query hits ...
www.mit.edu/~rbeverly/papers/tcpclass-pam04.pdf - Similar pages

[PDF] Automated Worm **Fingerprinting**
File Format: PDF/Adobe Acrobat - View as HTML
... ized **algorithm** that achieves this goal. For each **network**. packet, the content
is extracted ... other **peer-to-peer** systems that rely on whole-file down- ...
www.cs.ucsd.edu/~savage/papers/OSDI04.pdf - Similar pages

Airespace > Products
... **Peer-to-peer network** A wireless or wired computer **network** that has no server
... In an enterprise WLAN scenario, RF **fingerprinting** refers to creating a ...
www.airespace.com/products/glossary.php - 65k - Cached - Similar pages

[DOC] Security+ Cheat Sheet

File Format: Microsoft Word 2000 - <u>View as HTML</u>
... ICMP quoting - What **fingerprinting** technique relies on the fact that ...
IM is a **peer-to-peer network** that offers most organizations virtually no ...
aleeya.net/ modules.php?name=Downloads&d_op=getit&lid=77 - <u>Similar pages</u>

Gooooooooooglе ▶

Result Page: **1** 2 3 4 5 6 7 8 9 10   **Next**

Free! Google Desktop Search: Search your own computer. <u>Download now</u>.

Find: ☑ emails - ▤ files - ♨ chats - 🖼 web history - ♪ media - 🅰 PDF

peer-to-peer network fingerprinting a | Search

<u>Search within results</u> | <u>Language Tools</u> | <u>Search Tips</u> | <u>Dissatisfied? Help us improve</u>

<u>Google Home</u> - <u>Advertising Programs</u> - <u>Business Solutions</u> - <u>About Google</u>

©2005 Google

P❦RTAL

USPTO

■ Feedback　Report a problem　Satisfaction survey

Terms used **peer** **to** **peer** **network** **fingerprinting** **algorithm**　　　　　Found **36,831** of **155,867**

Sort results by | relevance ▾
Display results | expanded form ▾

● Save results to a Binder
🛈 Search Tips
▢ Open results in a new window

Try an Advanced Search
Try this search in The ACM Guide

Results 1 - 20 of 200　　　　Result page: **1**　2　3　4　5　6　7　8　9　10　next
Best 200 shown　　　　　　　　　　　　　　　　　　Relevance scale ▢▭▬◼◼

1　XML and semistructured data querying: XPath lookup queries in P2P networks ◼

Angela Bonifati, Ugo Matrangolo, Alfredo Cuzzocrea, Mayank Jain
November 2004 **Proceedings of the 6th annual ACM international workshop on Web information and data management**

Full text available: 📄 pdf(263.77 KB)　　Additional Information: full citation, abstract, references, index terms

We address the problem of querying XML data over a P2P network. In P2P networks, the allowed kinds of queries are usually exact-match queries over file names. We discuss the extensions needed to deal with XML data and XPath queries. A single peer can hold a whole document or a partial/complete fragment of the latter. Each XML fragment/document is identified by a distinct path expression, which is encoded in a distributed hash table. Our framework differs from content-based routing mechanisms, ...

Keywords: P2P networks, XML querying, XPath, distributed XML indexes

2　Multimedia: Peer-to-peer architecture for content-based music retrieval on acoustic data ◼

Cheng Yang
May 2003 **Proceedings of the 12th international conference on World Wide Web**

Full text available: 📄 pdf(146.73 KB)　　Additional Information: full citation, abstract, references, index terms

In traditional peer-to-peer search networks, operations focus on properly labeled files such as music or video, and the actual search is often limited to text tags. The explosive growth of available multimedia documents in recent years calls for more flexible search capabilities, namely search by content. Most content-based search algorithms are computationally intensive, making them inappropriate for a peer-to-peer environment. In this paper, we discuss a content-based music retrieval algorithm ...

Keywords: acoustic data, content-based music retrieval, distributed, load balancing, peer-to-peer, resource pooling

3　Peer-to-peer infrastructure: Pastiche: making backup cheap and easy ▬

Landon P. Cox, Christopher D. Murray, Brian D. Noble
December 2002 **ACM SIGOPS Operating Systems Review**, Volume 36 Issue SI

Full text available: 📄 pdf(1.65 MB)　　Additional Information: full citation, abstract, references

Backup is cumbersome and expensive. Individual users almost never back up their data, and backup is a significant cost in large organizations. This paper presents *Pastiche*, a simple and inexpensive backup system. Pastiche exploits excess disk capacity to perform peer-to-peer backup with no administrative costs. Each node minimizes storage overhead by selecting peers that share a significant amount of data. It is easy for common installations to find suitable peers, and peers with high ove ...

4 Communication privacy: How to achieve blocking resistance for existing systems enabling anonymous web surfing

Stefan Köpsell, Ulf Hillig
October 2004 **Proceedings of the 2004 ACM workshop on Privacy in the electronic society**

Full text available: pdf(897.66 KB)   Additional Information: full citation, abstract, references, index terms

We are developing a blocking resistant, practical and usable system for anonymous web surfing. This means, the system tries to provide as much reachability and availability as possible, even to users in countries where the free flow of information is legally, organizationally and physically restricted. The proposed solution is an add-on to existing anonymity systems. First we give a classification of blocking criteria and some general countermeasures. Using these techniques, we outline a conc ...

Keywords: AN.ON, JAP, Mix, blocking resistance

5 Reviewed articles: Measuring the evolution of transport protocols in the internet
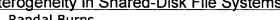
Alberto Medina, Mark Allman, Sally Floyd
April 2005 **ACM SIGCOMM Computer Communication Review**, Volume 35 Issue 2

Full text available: pdf(1.48 MB)   Additional Information: full citation, abstract, references, index terms

In this paper we explore the evolution of both the Internet's most heavily used transport protocol, TCP, and the current network environment with respect to how the network's evolution ultimately impacts end-to-end protocols. The traditional end-to-end assumptions about the Internet are increasingly challenged by the introduction of intermediary network elements (middleboxes) that intentionally or unintentionally prevent or alter the behavior of end-to-end communications. This paper provides mea ...

Keywords: Internet, TCP, evolution, middleboxes

6 Handling Heterogeneity in Shared-Disk File Systems

Changxun Wu, Randal Burns
November 2003 **Proceedings of the 2003 ACM/IEEE conference on Supercomputing**

Full text available: pdf(268.40 KB)   Additional Information: full citation, abstract

We develop and evaluate a system for load management in shared-disk file systems built on clusters of heterogeneous computers. The system generalizes load balancing and server provisioning. It balances file metadata workload by moving file sets among cluster server nodes. It also responds to changing server resources that arise from failure and recovery and dynamically adding or removing servers. The system is adaptive and self-managing. It operates without any a-priori knowledge of workload pro ...

7 The case for TCP/IP puzzles

Wu-chang Feng
August 2003 **ACM SIGCOMM Computer Communication Review , Proceedings of the ACM SIGCOMM workshop on Future directions in network architecture,** Volume 33 Issue 4

Full text available: 📄 pdf(256.51 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>

Since the Morris worm was unleashed in 1988, distributed denial-of-service (DDoS) attacks via worms and viruses have continued to periodically disrupt the Internet. Client puzzles have been proposed as one mechanism for protecting protocols against denial of service attacks. In this paper, we argue that such puzzles *must* be placed within the slim waistline of the TCP/IP protocol stack in order to truly provide protection. We then describe several scenarios in which TCP/IP puzzles could be ...

8 <u>DISP: Practical, efficient, secure and fault-tolerant distributed data storage</u>   ▬
Daniel Ellard, James Megquier
February 2005 **ACM Transactions on Storage (TOS)**, Volume 1 Issue 1

Full text available: 📄 pdf(148.11 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>index terms</u>

DISP is a practical client-server protocol for the distributed storage of immutable data objects. Unlike most other contemporary protocols, DISP permits applications to make explicit tradeoffs between total storage space, computational overhead, and guarantees of availability, integrity, and privacy on a per-object basis. Applications specify the degree of redundancy with which each item is encoded, what level of integrity checks are computed and stored with each item, and whether items are stor ...

Keywords: Distributed data storage

9 <u>Turning the postal system into a generic digital communication mechanism</u>   ▬
Randolph Y. Wang, Sumeet Sobti, Nitin Garg, Elisha Ziskind, Junwen Lai, Arvind Krishnamurthy
August 2004 **ACM SIGCOMM Computer Communication Review , Proceedings of the 2004 conference on Applications, technologies, architectures, and protocols for computer communications**, Volume 34 Issue 4

Full text available: 📄 pdf(331.29 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>index terms</u>

The phenomenon that rural residents and people with low incomes lag behind in Internet access is known as the "digital divide." This problem is particularly acute in developing countries, where most of the world's population lives. Bridging this digital divide, especially by attempting to increase the accessibility of broadband connectivity, can be challenging. The improvement of wide-area connectivity is constrained by factors such as how quickly we can dig ditches to bury fibers in the ground; ...

Keywords: network architecture, postal network, storage devices

10 <u>Traffic characterization and SPAM: Measuring interactions between transport protocols</u>   ▬
<u>and middleboxes</u>
Alberto Medina, Mark Allman, Sally Floyd
October 2004 **Proceedings of the 4th ACM SIGCOMM conference on Internet measurement**

Full text available: 📄 pdf(102.74 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>index terms</u>

In this paper we explore the evolution of both the Internet's most heavily used transport protocol, TCP, and the current network environment with respect to how the network's evolution ultimately impacts end-to-end protocols. The traditional end-to-end assumptions about the Internet are increasingly challenged by the introduction of intermediary network elements (middleboxes) that intentionally or unintentionally prevent or alter the behavior of end-to-end communications. This paper provides ...

Keywords: TCP, evolution, internet, middleboxes

11 Synthesizing Realistic Computational Grids

Dong Lu, Peter A. Dinda

November 2003 **Proceedings of the 2003 ACM/IEEE conference on Supercomputing**

Full text available: pdf(224.44 KB)   Additional Information: full citation, abstract

Realistic workloads are essential in evaluating middleware for computational grids. One important component is the raw grid itself: a network topology graph annotated with the hardware and software available on each node and link. This paper defines our requirements for grid generation and presents GridG, our extensible generator. We describe GridG in two steps: topology generation and annotation. For topology generation, we have both model and mechanism. We extend Tiers, an existing tool from t ...

12 Tunable randomization for load management in shared-disk clusters

Changxun Wu, Randal Burns

February 2005 **ACM Transactions on Storage (TOS)**, Volume 1 Issue 1

Full text available: pdf(551.85 KB)   Additional Information: full citation, abstract, references, index terms

We develop and evaluate a system for load management in shared-disk file systems built on clusters of heterogeneous computers. It balances workload by moving file sets among cluster server nodes. It responds to changing server resources that arise from failure and recovery, and dynamically adding or removing servers. It also realizes performance consistency---nearly uniform performance across all servers. The system is adaptive and self-tuning. It operates without any *a priori* knowledge o ...

Keywords: Load management, computer clusters, heterogeneity, shared-disk file systems

13 Intrusion detection: Enhancing byte-level network intrusion detection signatures with context

Robin Sommer, Vern Paxson

October 2003 **Proceedings of the 10th ACM conference on Computer and communications security**

Full text available: pdf(217.88 KB)   Additional Information: full citation, abstract, references, citings, index terms

Many network intrusion detection systems (NIDS) use byte sequences as signatures to detect malicious activity. While being highly efficient, they tend to suffer from a high false-positive rate. We develop the concept of *contextual signatures* as an improvement of string-based signature-matching. Rather than matching fixed strings in isolation, we augment the matching process with additional context. When designing an efficient signature engine for the NIDS bro, we provide low-level context ...

Keywords: bro, evaluation, network intrusion detection, pattern matching, security, signatures, snort

14 Difficulties in simulating the internet

Sally Floyd, Vern Paxson

August 2001 **IEEE/ACM Transactions on Networking (TON)**, Volume 9 Issue 4

Full text available: pdf(111.73 KB)   Additional Information: full citation, abstract, references, citings, index terms, review

Simulating how the global Internet behaves is an immensely challenging undertaking because of the network's great heterogeneity and rapid change. The heterogeneity ranges from the individual links that carry the network's traffic, to the protocols that interoperate

over the links, the "mix" of different applications used at a site, and the levels of congestion seen on different links. We discuss two key strategies for developing meaningful simulations in the face of these difficulties: searching ...

Keywords: Internet, modeling, simulation

15 Algorithms for identifying Boolean networks and related biological networks based on matrix multiplication and fingerprint function
Tatsuya Akutsu, Satoru Miyano, Satoru Kuhara
April 2000 **Proceedings of the fourth annual international conference on Computational molecular biology**
Full text available: pdf(608.05 KB)   Additional Information: full citation, abstract, references

Due to the recent progress of the DNA microarray technology, a large number of gene expression profile data are being produced. How to analyze gene expression data is an important topic in computational molecular biology Several studies have been done using the Boolean network as a model of a genetic network This paper proposes efficient algorithms for identifying Boolean networks of bounded indegree and related biological networks, where identification of a Boolean network can be formalized ...

16 Watermarking algorithms: Exploiting self-similarities to defeat digital watermarking systems: a case study on still images
Gwenaël Doërr, Jean-Luc Dugelay, Lucas Grangé
September 2004 **Proceedings of the 2004 multimedia and security workshop on Multimedia and security**
Full text available: pdf(1.27 MB)   Additional Information: full citation, abstract, references, index terms

Unauthorized digital copying is a major concern for multi-media content providers. Since copyright owners lose control over content distribution as soon as data is decrypted or unscrambled, digital watermarking has been introduced as a complementary protection technology. In an effort to anticipate hostile behaviors of adversaries, the research community is constantly introducing novel attacks to benchmark watermarking systems. In this paper, a generic block replacement attack will be presented. ...

Keywords: block replacement attack, intra-signal collusion, self-similarities

17 Information retrieval session 4: general retrieval issues I: Content-based retrieval in hybrid peer-to-peer networks
Jie Lu, Jamie Callan
November 2003 **Proceedings of the twelfth international conference on Information and knowledge management**
Full text available: pdf(262.41 KB)   Additional Information: full citation, abstract, references, citings, index terms

Hybrid peer-to-peer architectures use special nodes to provide directory services for regions of the network ("regional directory services"). Hybrid peer-to-peer architectures are a potentially powerful model for developing large-scale networks of complex digital libraries, but peer-to-peer networks have so far tended to use very simple methods of resource selection and document retrieval. In this paper, we study the application of content-based resource selection and document retrieval to hybri ...

Keywords: content-based, hybrid, peer-to-peer, retrieval, search

18

Protocols: The Eigentrust algorithm for reputation management in P2P networks

Sepandar D. Kamvar, Mario T. Schlosser, Hector Garcia-Molina

May 2003 **Proceedings of the 12th international conference on World Wide Web**

Full text available: pdf(202.87 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index terms</u>

Peer-to-peer file-sharing networks are currently receiving much attention as a means of sharing and distributing information. However, as recent experience shows, the anonymous, open nature of these networks offers an almost ideal environment for the spread of self-replicating inauthentic files.We describe an algorithm to decrease the number of downloads of inauthentic files in a peer-to-peer file-sharing network that assigns each peer a unique global trust value, based on the peer's history of ...

Keywords: distributed eigenvector computation, peer-to-peer, reputation

19 XML schemas: integration and translation: A local search mechanism for peer-to-peer networks

Vana Kalogeraki, Dimitrios Gunopulos, D. Zeinalipour-Yazti

November 2002 **Proceedings of the eleventh international conference on Information and knowledge management**

Full text available: pdf(238.97 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index terms</u>

One important problem in peer-to-peer (P2P) networks is searching and retrieving the correct information. However, existing searching mechanisms in pure peer-to-peer networks are inefficient due to the decentralized nature of such networks. We propose two mechanisms for information retrieval in pure peer-to-peer networks. The first, the modified Breadth-First Search (BFS) mechanism, is an extension of the current Gnuttela protocol, allows searching with keywords, and is designed to minimize the ...

Keywords: distributed information retrieval, peer-to-peer netwroks

20 Distributed content-based visual information retrieval system on peer-to-peer networks

Irwin King, Cheuk Hang Ng, Ka Cheung Sia

July 2004 **ACM Transactions on Information Systems (TOIS)**, Volume 22 Issue 3

Full text available: pdf(1.38 MB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index terms</u>

With the recent advances of distributed computing, the limitation of information retrieval from a centralized image collection can be removed by allowing distributed image data sources to interact with each other for data storage sharing and information retrieval. In this article, we present our design and implementation of DISCOVIR: DIStributed COntent-based Visual Information Retrieval system using the Peer-to-Peer (P2P) Network. We describe the system architecture and detail the interactions ...

Keywords: Peer-to-peer (P2P) network, content-based image retrieval (CBIR), information retrieval, intelligent query routing, peer clustering

Useful downloads: Adobe Acrobat   QuickTime   Windows Media Player   Real Player

IEEE *Xplore*
RELEASE 2.0

Welcome United States Patent and Trademark Office

☐ **Search Results**   **BROWSE**   **SEARCH**   **IEEE XPLORE GUIDE**

Results for "(fingerprinting <in>metadata) <and> (algorithm<in>metadata) <and> (net..."   ☑ e-mail
Your search matched **29** of **1164322** documents.
A maximum of **100** results are displayed, **25** to a page, sorted by **Relevance** in **Descending** order.

» <u>View Session History</u>

» <u>New Search</u>

» Key

IEEE JNL	IEEE Journal or Magazine
IEE JNL	IEE Journal or Magazine
IEEE CNF	IEEE Conference Proceeding
IEE CNF	IEE Conference Proceeding
IEEE STD	IEEE Standard

Modify Search

(fingerprinting <in>metadata) <and> (algorithm<in>metadata) <and> (network<in> **»**

☐ Check to search only within this results set

Display Format: ⦿ Citation ○ Citation & Abstract

Select   Article Information

☐   1. **A combined genetic optimization and multilayer perceptron methodology for effi· fingerprint modeling and evaluation in secure communications**
Karras, D.A.;
Neural Networks, 2004. Proceedings. 2004 IEEE International Joint Conference on
Volume 3, 25-29 July 2004 Page(s):2319 - 2324 vol.3
<u>AbstractPlus</u> | Full Text: <u>PDF</u>(853 KB)   **IEEE CNF**

☐   2. **Location fingerprinting on infrastructure 802.11 wireless local area networks (WL Locus**
Taheri, A.; Singh, A.; Emmanuel, A.;
Local Computer Networks, 2004. 29th Annual IEEE International Conference on
16-18 Nov. 2004 Page(s):676 - 683
<u>AbstractPlus</u> | Full Text: <u>PDF</u>(600 KB)   **IEEE CNF**

☐   3. **Transient analysis and genetic algorithms for classification**
Toonstra, J.; Kinsner, W.;
WESCANEX 95. Communications, Power, and Computing. Conference Proceedings. I
Volume 2, 15-16 May 1995 Page(s):432 - 437 vol.2
<u>AbstractPlus</u> | Full Text: <u>PDF</u>(428 KB)   **IEEE CNF**

☐   4. **Applications of linear weight neural networks to fingerprint recognition**
Lynch, M.R.; Gaunt, R.G.;
Artificial Neural Networks, 1995., Fourth International Conference on
26-28 Jun 1995 Page(s):139 - 142
<u>AbstractPlus</u> | Full Text: <u>PDF</u>(508 KB)   **IEE CNF**

☐   5. **The Home Office automatic fingerprint pattern classification project**
Bowen, J.D.;
Neural Networks for Image Processing Applications, IEE Colloquium on
28 Oct 1992 Page(s):1/1 - 1/5
<u>AbstractPlus</u> | Full Text: <u>PDF</u>(164 KB)   **IEE CNF**

☐   6.. **Fingerprint classification using a feedback-based line detector**
Shah, S.; Sastry, P.S.;
Systems, Man and Cybernetics, Part B, IEEE Transactions on
Volume 34, Issue 1, Feb. 2004 Page(s):85 - 94
<u>AbstractPlus</u> | <u>References</u> | Full Text: <u>PDF</u>(1536 KB)   **IEEE JNL**

7. **Performance of parallel algorithms for a fingerprint image comparison system**
Ammar, H.H.; Zhouhui Miao;
Parallel and Distributed Processing, 1996. Eighth IEEE Symposium on
23-26 Oct. 1996 Page(s):410 - 413
AbstractPlus | Full Text: PDF(368 KB)   IEEE CNF

8. **A radio transmitter fingerprinting system ODO-1**
Toonstra, J.; Kinsner, W.;
Electrical and Computer Engineering, 1996. Canadian Conference on
Volume 1, 26-29 May 1996 Page(s):60 - 63 vol.1
AbstractPlus | Full Text: PDF(372 KB)   IEEE CNF

9. **Proceedings of 13th International Conference on Pattern Recognition**
Pattern Recognition, 1996., Proceedings of the 13th International Conference on
Volume 1, 25-29 Aug. 1996
AbstractPlus | Full Text: PDF(536 KB)   IEEE CNF

10. **Implementation of a training set parallel algorithm for an automated fingerprint ir comparison system**
Ammar, H.H.; Zhouhui Miao;
Parallel Processing, 1996., Proceedings of the 1996 International Conference on
Volume 2, 12-16 Aug. 1996 Page(s):50 - 53 vol.2
AbstractPlus | Full Text: PDF(336 KB)   IEEE CNF

11. **Proceedings 4th Brazilian Symposium on Neural Networks**
Neural Networks, 1997. Proceedings., IVth Brazilian Symposium on
3-5 Dec. 1997
AbstractPlus | Full Text: PDF(104 KB)   IEEE CNF

12. **Neural network based minutiae filtering in fingerprints**
Maio, D.; Maltoni, D.;
Pattern Recognition, 1998. Proceedings. Fourteenth International Conference on
Volume 2, 16-20 Aug. 1998 Page(s):1654 - 1658 vol.2
AbstractPlus | Full Text: PDF(156 KB)   IEEE CNF

13. **Fingerprint card classification with statistical feature integration**
Uchida, K.; Kamei, T.; Mizoguchi, M.; Temma, T.;
Pattern Recognition, 1998. Proceedings. Fourteenth International Conference on
Volume 2, 16-20 Aug. 1998 Page(s):1833 - 1839 vol.2
AbstractPlus | Full Text: PDF(124 KB)   IEEE CNF

14. **Fingerprint recognition using wavelet transform and probabilistic neural networl**
Seok Won Lee; Boo Hee Nam;
Neural Networks, 1999. IJCNN '99. International Joint Conference on
Volume 5, 10-16 July 1999 Page(s):3276 - 3279 vol.5
AbstractPlus | Full Text: PDF(224 KB)   IEEE CNF

15. **Image identification using the segmented Fourier transform and competitive traii HAVNET neural network**
Sujan, V.A.; Mulqueen, M.P.;
Image Processing, 2001. Proceedings. 2001 International Conference on
Volume 1, 7-10 Oct. 2001 Page(s):489 - 492 vol.1
AbstractPlus | Full Text: PDF(328 KB)   IEEE CNF

16.
Fingerprint recognition using fuzzy artmap neural network architecture

Dagher, I.; Helwe, W.; Yassine, F.;
Microelectronics, The 14th International Conference on 2002 - ICM
11-13 Dec. 2002 Page(s):157 - 160
AbstractPlus | Full Text: PDF(379 KB)   IEEE CNF

17. Fingerprint classification through self-organizing feature maps modified to treat
Halici, U.; Ongun, G.;
Proceedings of the IEEE
Volume 84, Issue 10, Oct. 1996 Page(s):1497 - 1512
AbstractPlus | References | Full Text: PDF(1928 KB)   IEEE JNL

18. Combination of hyperbolic functions for multimodal biometrics data fusion
Toh, K.-A.; Wei-Yun Yau;
Systems, Man and Cybernetics, Part B, IEEE Transactions on
Volume 34, Issue 2, April 2004 Page(s):1196 - 1209
AbstractPlus | References | Full Text: PDF(856 KB)   IEEE JNL

19. A combination fingerprint classifier
Senior, A.;
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 23, Issue 10, Oct. 2001 Page(s):1165 - 1174
AbstractPlus | References | Full Text: PDF(280 KB)   IEEE JNL

20. Bayesian programming for topological global localization with fingerprints
Tapus, A.; Heinzer, S.; Siegwart, R.;
Robotics and Automation, 2004. Proceedings. ICRA '04. 2004 IEEE International Confr
Volume 1, 26 April-1 May 2004 Page(s):598 - 603 Vol.1
AbstractPlus | Full Text: PDF(526 KB)   IEEE CNF

21. Properties of indoor received signal strength for WLAN location fingerprinting
Kaemarungsi, K.; Krishnamurthy, P.;
Mobile and Ubiquitous Systems: Networking and Services, 2004. MOBIQUITOUS 200∢
Annual International Conference on
22-26 Aug. 2004 Page(s):14 - 23
AbstractPlus | Full Text: PDF(495 KB)   IEEE CNF

22. Recognition of partial discharge in stator winding models based on 3-dimension:
artificial neural network
Zhide Yin; Kexiong Tan; Zhongdong Wang; Lei Jiang;
Power System Technology, 1998. Proceedings. POWERCON '98. 1998 International C
Volume 2, 18-21 Aug. 1998 Page(s):1054 - 1057 vol.2
AbstractPlus | Full Text: PDF(356 KB)   IEEE CNF

23. Fingerprint image compression
Khuwaja, G.A.; Tolba, A.S.;
Neural Networks for Signal Processing X, 2000. Proceedings of the 2000 IEEE Signal
Society Workshop
Volume 2, 11-13 Dec. 2000 Page(s):517 - 526 vol.2
AbstractPlus | Full Text: PDF(420 KB)   IEEE CNF

24. Fingerprint verification system with improved image enhancement and reliable n
Goang-Seog Choi; Ki-Won Lee; Sang-Won Lee; Kun-Seok Lee; Soo-Won Kim;
Consumer Electronics, 2000. ICCE. 2000 Digest of Technical Papers. International Col
13-15 June 2000 Page(s):4 - 5
AbstractPlus | Full Text: PDF(184 KB)   IEEE CNF

25. Integrating local and global features in automatic fingerprint verification

Ceguerra, A.V.; Koprinska, I.;
Pattern Recognition, 2002. Proceedings. 16th International Conference on
Volume 3, 11-15 Aug. 2002 Page(s):347 - 350 vol.3
AbstractPlus | Full Text: PDF(333 KB)   **IEEE CNF**

Help   Contact Us   Privacy & :

Indexed by
⊞Inspec*